

CONTINUING STUDIES@UVIC



Compiling new perspectives...

Unity® for Creative Technology

PROFESSIONAL DEVELOPMENT CERTIFICATE



University
of Victoria

Register today!

continuingstudies.uvic.ca/ISCT

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artssci2@uvic.ca

Take your career to an immersive new level. The power of gaming, animation, and augmented and virtual reality technology has opened up new platforms for engaging storytelling that invites the viewer to become part of the story. As demand for this immersive content continues to grow, employers are seeking people with the skills to meet the needs of the growing creative technology sector. The Unity® for Creative Technology (ISCT) micro-credential program builds on learners' existing abilities to quickly develop skills in creating compelling content for virtual environments through the Unity platform. Immerse yourself in the training you need to stay ahead in the game.

This program will introduce and explain the technologies that make interactive projects possible and walk learners through creating 3D apps and projects, focusing on Unity. All participants who successfully complete the ISCT program will receive an industry-recognized professional development certificate micro-credential and have the option to take the *Unity Certified User: Programmer* certification exam.

The ISCT program is designed for software engineers or graduates of computer science or software engineering, technical artists or graduates of technical art programs, and graduates of fine arts programs with at least four to six months of object-oriented programming experience.

Start date: Jan. 24, 2023
Credential: Certificate (PDC)
Length: 6 weeks
Estimated fees: Full or Partial Subsidy is Available
Delivery style: Online Hybrid